

## Spilpersondannelse

SW: 5 pt. til Ag./Sm./Sp./Str./Vig.

Skills: 15 pt.

I skal hver vælge en Hindrance og en Edge.

### Koncept

#### Alder

##### Det ældste

+1 Sm. +1 Sp. Mulig hindrance: Arrogant.

##### De mellemste

+1 Str. +1 Vigor Mulig hindrance: Loyal/ Mean

##### Det yngste

+1 Ag. +1 Sp. Mulig hindrance: Clueless

#### Du er den...

... der kan holde til mest: +1 Vig.

... der har mest retning (i livet): +1 Sp.

... der kan løbe hurtigst: +1 Ag.

... stærkeste: +1 Str.

... klogeste: +1 Sm.

#### Familiebaggrund

##### I "the Old Country" var min familie

Præst: +1 Sp.

Bonde: +1 Vig.

Borger: +1 Sm.

Adelig: +1 Str.

Kriminel: +1 Ag.

### **I USA har min familie været**

Arbejder: +1 Vig.

Politi: +1 Str.

Købmand: +1 Sm.

Akademiker: +1 Sp.

Kriminel: +1 Ag.

### **Etnisk baggrund**

#### **Første indvandring:**

Mulige Edges: Alertness, Ambidextrous, Charismatic, Connections, First Strike, Jack of all Trades, Luck, Natruual Leder, Trademark Weapon.

Englænder: Mulige hindrances: Loyal, Anemic, Arrogant/ Skills: Knowledge (2 pt.), Investigation (1 pt.), Taunt (1 pt.).

#### **Anden indvandring (starten af 18-):**

Mulige Edges: Alertness, Ambidextrous, Connections, First Strike, Jack of all Trades, Luck, Attractive, Brawny, Fleet-Footed, Investergator, Woodsman

Irer: Mulige hindrances: Code of Honor, Stubborn/ Skills: Figting (1 pt.), Intimidation (1 pt.), Investigation (1 pt.), Survival (1 pt.).

Tysker: Mulige hindrances: Overconfident, Mean/ Skills: Repiar (1 pt.), Intimidation (2 pt.), Investigation (1 pt.).

Svensker: Mulige hindrances: Illiterate, Big mouth/ Skills: Figting (1 pt.), Survival (1 pt.), Persuasion (1 pt.), Streetwise (1 pt.).

Italiener: Mulige hindrances: Loyal, Vengeful/ Skills: Shooting (1 pt.), Stealth (1 pt.), Intimidation (1 pt.), Streetwise (1 pt.).

Portugiser: Mulige hindrances: Heroic, Greedy/ Skills: Swimming (1 pt.), Persuasion (1 pt.), Streetwise (1 pt.), Gambling (1 pt.).

Canadier: Mulige hindrances: Code of Honor, Delusional/ Skills: Shooting (1 pt.), Survival (1 pt.), Tracking (1 pt.), Climbing (1 pt.).

### **Tredje indvandring (1920erne):**

Mulige Edges: Alertness, Ambidextrous, First Strike, Jack of all Trades, Brawny, Fleet-Footed, Woodsman, Thief, Healer.

Portugiser: Mulige hindrances: Greedy/ Skills: Swimming (1 pt.), Persuasion (1 pt.), Streetwise (1 pt.), Gambling (1 pt.).

Italiener: Mulige hindrances: Vengeful/ Skills: Shooting (1 pt.), Stealth (1 pt.), Intimidation (1 pt.), Streetwise (1 pt.).

Polakker: Mulige hindrances: Stubborn/ Skills: Persuasion (1 pt.), Fighting (1 pt.), Repair (1 pt.), Taunt (1 pt.).

Russer: Mulige hindrances: Enemy, Outsider/ Skills: Intimidation (2 pt.), Fighting (1 pt.), Survival (1 pt.).

### **Tro**

Katolik: Skills: Intimidation (1 pt)/ Mulige Edges: Investigator, Scholar.

Baptist: Skills: Swimming (1 pt)/ Mulige Edges: Fast Healer.

Episkopalian: Skills: Persuasion (1 pt)/ Mulig Edge: Connections.

Jøde: Skills: Persuasion (1 pt)/ Mulige Edges: Connections eller Luck.

Metodist: Skills: Repair (1 pt)/ Mulig Edge: Quick Draw.

Lutheraner: Skills: Streetwise (1 pt)/ Mulig Edge: Brawny.

Ateist: ingenting.

### **Spørgsmål**

*Hvis du har, spare du så op eller giver du en omgang?*

Ja: Mulig hindrance: Greedy /Skill: Survival (1 pt)./ Mulig Edge: Strong Willed.

Nej: Skill: Persuasion (1 pt)/ Mulig Edge: Charismatic, Connections.

*Stand your ground?*

Ja: Mulig hindrance: Heroic, Overconfident/ Skills: Fighting (1 pt.)/ Mulig Edge: Two-Fisted.

Nej: Mulig hindrance: Pacifist, Yellow/ Skills: Stealth (1 pt.)/ Mulig Edge: Quick.

*Har du haft en okkult oplevelse?*

Ja: Mulig hindrance: Curious, Cautious/ Skill: Knowledge (1 pt).

Nej: Skill: Frit valg (1 pt)

*Har du forbindelser til Mafiaen?*

Ja: Skill: Streetwise (1 pt.)

Nej: Skill: Repair (1 pt.)

### **Frie Skills**

Vælge for syv point skills.

### **Vælge**

- Udseende
- Nærmeste Familie (navn og arbejde).
- En person at se op til.
- En ven.
- En fjende.
- Et særligt kendetegn (fx et stykke tøj, en særlig bevægelse eller noget andet ved dig som er særligt meget dig).
- Grundholdning (fx: *Beskyt de svage eller magt = ret*).
- Ting du har i lommen/ i din taske.
- Et navn.